

Football Advisory

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Recommendations:

9-Man

1. Eliminate Football Regulation #7 – this would change the 9-man OT back to the NFHS procedure

A Division

1. Discussed having an enrollment line for Division A 11-man instead of having 32 teams
2. Discussed administration of chopping the clock as the play clock is winding down

AA Division

1. Discussed open library for film exchange
2. Discussed a 20-team division

AAA Division

1. Make Friday the standard date for all playoff dates
2. Discussed the number of teams in AAA division
3. Recommend being able to submit fewer than 6 white hats on the playoff survey
4. Discussed 8-game regular season and all 14 teams in the playoffs
5. Discussed rolling the conference schedule over every two years
6. Encourage using Digiscout statistics statewide throughout the season

All Divisions

1. If a touchdown is scored on the last play of the 4th quarter or OT, the try is attempted if the point(s) affect playoff qualifying
2. Change the number of individual high school quarter to “8 quarters per 6-day period”
3. Accept NDHSCA passes at all playoff games and Dakota Bowl
4. Make Arbiter available to coaches to rate officials following games throughout the season
5. Add first downs to the list of running clock
6. Revise NDHSAA optional tiebreaker
7. Revise NDHSAA forfeit language

Administrative

Discussion items

1. Discussed North Dakota Concussion Law
2. Discussed officiating issues – restricted area, communication, encourage crew cards

NDHSAA Football Tiebreaker:

If a region wishes to use a different tiebreaking formula for a two-year football plan, a majority of the schools in the region must agree and the region shall then notify the NDHSAA Office in writing prior the first allowable contest for that season(s).

Step 1. Among tied teams, the region record (*head-to-head competitions) determines placement.

***Head-to-head competitions are defined as an overall collective record among tied teams.**

Step 2. If a tie still exists:

(A). The team with the highest point differential (17-point per game maximum) among those tied teams is first. Remove the first place team from the group.

(B). Repeat Step 2A until the region record between the remaining tied teams can be used.

CASE I: A five-team tie. Step 1, compare the point differentials among teams A, B, C, D and E. Team A has the highest point total. RULING: Team A is first. Then, the region record among the remaining tied teams, B is 2-1, C is 2-1, D is 1-2 and E is 1-2. In this case B & C are 2nd & 3rd as determined by region record with 2 Step 1.

CASE II: When teams A, B, and C are tied:

(a) Team B defeated C and A.

RULING: Step 1 would determine B to be first and the region game between C and A would determine 2nd and 3rd.

(b) If A defeated B, B defeated C and C defeated A.

RULING: Step 2-A would be used to find the top team and step 2-B, the region game between the other two would determine 2nd and 3rd. If two teams have the same point differential in a three-team tie, Step 1 would break the tie.

Step 3. If a tie still exists:

(A). The team with the highest point differential (17-point per game maximum) in all region contests is first. Remove the first place team from the group.

(B). Repeat step 2A until the region record between the remaining tied teams can be used. If two teams have the same point differential in a three-team tie, Step 1 would break the tie.

Step 3 4. If all teams involved remain tied a tie in point differential exists after Step 2 3, the names of tied teams will be placed in a hat and drawn 1st, 2nd, etc. until steps 1 and 2 can be used among remaining tied teams. Head-to-head competition shall be used whenever possible.